

#### The City of Seattle

# Landmarks Preservation Board

Mailing Address: PO Box 94649, Seattle WA 98124-4649 Street Address: 600 4th Avenue, 4th Floor

## MEMORANDUM

LPB 24/23

To: Members of the Architectural Review Committee, and Other Interested Persons

From: Sarah Sodt, Landmarks Board Coordinator Erin Doherty, Landmarks Board Coordinator

Subject: Architectural Review Committee Meeting Friday, January 27, 2023, 8:30 am Virtual Meeting via Webex Event

> You may access the meeting by the WebEx Event link or the telephone callin line provided below. Please be aware that there is currently <u>no in-</u> <u>person meeting option for the Architectural Review Committee meetings</u>.

Presentation documents are available on our website under the meeting date: https://www.seattle.gov/neighborhoods/programs-and-services/historicpreservation/landmarks#agendasminutes

Sign-up to provide verbal Public Comment at the meeting; link below under "PUBLIC COMMENT".

Virtually attend the meeting (all attendees will be muted upon entry) via this WebEx link: https://seattle.webex.com/seattle/j.php?MTID=m1c2f376f3476b25f36d2847bd8e426b0

Listen to the meeting by calling 1-206-207-1700 and enter meeting access code: 2491 887 0499 Password: 1234

You may submit written public comment any time. We encourage you to submit written comment well in advance of the meeting to give the Board sufficient time to review them. If you would like to ensure that your written public comment is forwarded to the Board prior to the applicable Board meeting, please submit your comment to erin.doherty@seattle.gov and/or sarah.sodt@seattle.gov no later than 12:00pm the day prior to meeting.

### AGENDA

### **ROLL CALL**

### 012723.1 PUBLIC COMMENT

10 minutes

Members of the public may sign up to address the Landmarks Preservation Board for up to 2 minutes on matters on this agenda; total time allotted to public comment at this meeting is 10 minutes.

Sign up online to speak during the Public Comment period at: <u>https://www.seattle.gov/neighborhoods/programs-and-services/historic-preservation/landmarks/public-comment</u>

Online sign-up for the Architectural Review Committee meeting will begin two hours before the 8:30 am meeting start time, and <u>sign-up will end at the start of the</u> <u>committee meeting</u>. Members of the public who wish to speak can either use the call-in number or use the WebEx link above. Speakers must be signed up in order to be recognized by the Chair/Board staff.

Administered by The Historic Preservation Program The Seattle Department of Neighborhoods "Printed on Recycled Paper"

### 012723.2 CERTIFICATES OF APPROVAL

012723.21	<u>Seattle Center House/Armory</u> 305 Harrison Street Briefing on proposed exterior lighting	20 minutes
012723.22	<u>Montlake Elementary School</u> 2409 22 <sup>nd</sup> Avenue E Briefing on proposed rehabilitation, addition and site alterations	60 minutes

#### To access this agenda via the Internet:

http://www.seattle.gov/neighborhoods/preservation/agendas.htm To be added to agenda email list, contact <u>melinda.bloom@seattle.gov</u>

Note: Meetings of the Architectural Review Committee are open to the public via the options noted above. Testimony on matters being considered may be presented at the meeting or by submission of written statements to the Historic Preservation Program staff per the instructions at the top of this agenda. Authority of the Board is vested by SMC 25.12.

THIS AGENDA IS FOR PUBLIC NOTICE PURPOSES ONLY, COMPLETE APPLICATIONS ARE INCLUDED IN THE LANDMARKS PRESERVATION BOARD RECORDS LOCATED AT 600 4<sup>th</sup> AVENUE, SEATTLE CITY HALL, 4TH FLOOR.

Applicants or their representatives should be present via WebEx meeting link to present and discuss their proposals. There is currently <u>no in-person meeting option for the Architectural Review</u> <u>Committee meetings.</u> Accommodations for persons with disabilities will be provided upon request. Email Melinda Bloom at <u>melinda.bloom@seattle.gov</u> immediately upon receipt of this agenda to make arrangements.